



TM

Players: 1-2 (2 Recommended)

Decorate the rapidly moving sweets as beautifully as you can.
A decoration game that tests your reflexes and rhythm.



Whip (Player)

1P controls the blue whip,
and 2P controls the red whip.

1P's Line

The line 1P is in charge of.



2P's Line

The line 2P is in charge of.

Sweets

Decorate the sweets as they
come towards you.

Player 1 (1P) Controls

Directional buttons (left) / (right)	Move the whip cursor left and right
button	Decorate

Player 2 (2P) Controls

/ button	Move the whip cursor left and right
button	Decorate

• Sweet Drop™ Rules

- Players control the whip cursor, get on top of the conveyor belt, then decorate the sweets as they come by.
- The game is made up of 3 stages, and there is no Game Over.
- When the 3 stages end, you will be awarded a total rank.

• Work together to complete the decorations.

Sweets can be decorated up to two times,
Each time they are decorated they will become more luxurious.
Work together and match your timing as you decorate.



•High Score Tips

You will get many more points for a second decoration than a first. The better you can work together, the more points you will earn.

•About warning Time

Each stage has a warning time period where the difficulty will temporarily increase. Keep your calm, don't panic, and work together to get through it.



• Information

This game uses the button, button and START button for confirmations.

Use the directional buttons and , , and buttons to move the cursor.

Use the button to confirm choices at the save, load, and HOME screens.

• About fonts

The typefaces included herein are partially developed by DynaComware.